A Guide to the CD-ROM version of *Number Munchers*™.

The version of *Number Munchers* on this CD-ROM is a fully functioning version of the product. To operate correctly, it must be run from an "write enabled" medium. Since a CD-ROM is "read-only," you must first transfer the *Number Munchers* files to a hard disk or floppy disks.

If you will be using *Number Munchers* on a black and white Macintosh, transfer these files:

Number Munchers Number Config

If you will be using *Number Munchers* on a color Macintosh, you should transfer those files and:

Number Color.

For best color results, set the Monitors control panel to display 256 colors.

To access the Management Options, you will need to enter a password. The default password is: **digit**.

For pricing information on *Number Munchers* and other MECC products for the Macintosh, contact:

MECC 3490 Lexington Avenue North St. Paul, MN 55126 (800) 228-3504 ext. 549 AppleLink: D1035

The following information is from the *Number Munchers* User's Guide.

Welcome to Number Munchers™

Number Munchers is an exciting, popular educational game designed to help children practice their skill at recognizing basic number types and relationships. Players move a Number Muncher through a grid, instructing it to eat numbers or numeric expressions that match a target criterion or value. To begin playing, simply follow these steps:

Step 1: *Number Munchers* has two disks—the Program Disk and the Color Disk. If you have two disk drives and are using a Macintosh[®] with color capabilities, insert both *Number Munchers* disks.

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- If you have just one disk drive or are using a Macintosh without color capabilities, insert the *Number Munchers* Program Disk.
- Step 2: Double-click on the *Number Munchers* icon when it appears in the Finder window.
- Step 3: When the **Number Munchers** intro screen appears, click the "Play Munchers!" button in the lower-right corner of the screen or press either the Return or the Enter Key.
- Step 4: You're now ready to play the game. Here are the most important points and rules to keep in mind:
 - The object of the game is to "munch" as many numbers or numeric expressions as you can that match the target criterion or value listed at the top of the screen. The more correct numbers you munch, the more points you earn. Can you earn enough points to enter the *Number Munchers* Hall of Fame?
 - To move the Muncher, click in the cell you want it to move to.
 - To eat the number in that cell, click in that cell a second time.
 - You earn points every time you munch a correct number—that is, one that matches the target criterion or value listed at the top of the screen.
 - If you munch an incorrect number, you lose a Muncher.
 - You must avoid the Troggles when they appear. Troggles eat Munchers. If you run out of Munchers, the game ends.
 - Once all the correct numbers have been eaten, the screen is cleared and another round of play begins.
 - When you're ready to end the game, pull down the File menu and select either "End Game" or "Quit."